



Ontological Analysis

4 - The tools of Formal Ontology

Nicola Guarino
Laboratorio di Ontologia Applicata (LOA)
Istituto di Scienze e Tecnologie della Cognizione (ISTC-CNR)
Trento, Italy

www.loa-cnr.it

The problem of primitives

The formal tools of ontological analysis

- Theory of Essence and Identity
- Theory of Parts (Mereology)
- Theory of Unity and Plurality
- Theory of Dependence
- Theory of Composition and Constitution
- Theory of Properties and Qualities

The basis for a common ontology vocabulary

Idea of Chris Welty, IBM Watson Research Centre, while visiting our lab in 2000

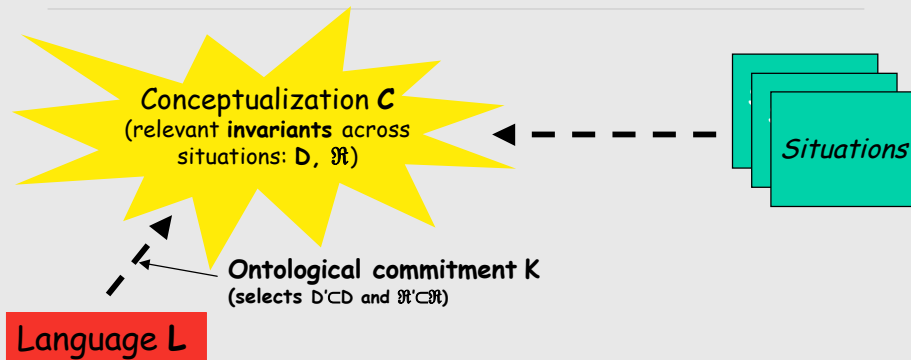


Formal Ontology

- Theory of **formal distinctions and connections** within:
 - entities of the world, as we perceive it (**particulars**)
 - categories we use to talk about such entities (**universals**)
- Why **formal**?
 - Two meanings: **rigorous** and **general**
 - Formal logic: connections between truths - neutral wrt **truth**
 - Formal ontology: connections between things - neutral wrt **reality**
- **NOTE:** “represented in a formal language” is not enough for being formal in the above sense!
- (**Analytic ontology** may be a better term to avoid this confusion)



The first steps of ontological analysis



- Be clear about the *domain of discourse* (existence...)
- Choose the relevant *concepts and conceptual relations*
- Choose the *primitive relations*
- Choose meaningful *names* for these

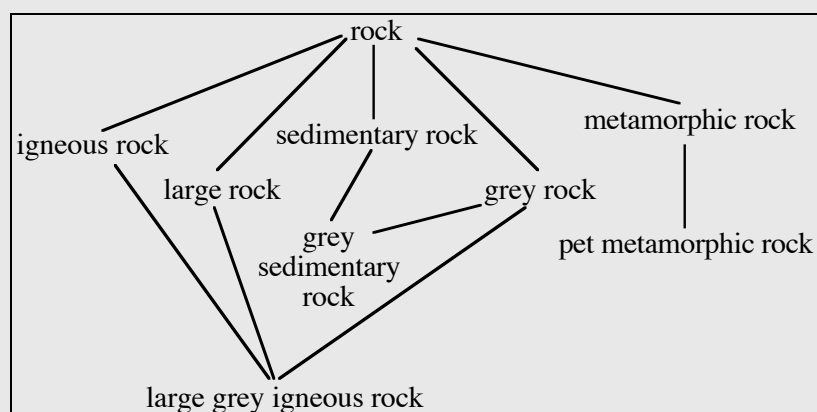


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5

Terminological competence - kinds

How many rock kinds are there?



[From Brachman, R. J., R. Fikes, et al. 1983. "Krypton: A Functional Approach to Knowledge Representation", *IEEE Computer*]



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6

Terminological competence - kinds of relations

- Woods' "What's in a link?" (1975):
JOHN
HEIGHT: 6 FEET
KISSED: MARY
- "no longer do the link names stand for attributes of a node, but rather arbitrary relations between the node and other nodes"
- different notations should be used



Structured concepts: a broader picture

JOHN	
HEIGHT: 6 FEET	quality
RIGHT-LEG: BROKEN	part
MOTHER: JANE	role
KISSED: MARY	external relation
JOB: RESEARCHER	meta-level assertion

We need different primitives to express *different structuring relationships* among concepts

We need to represent *non-structuring relationships* separately

Current description logics collapse **EVERYTHING!**



Mereology as an example of formal ontological analysis

- Primitive: **proper part-of** relation (PP)
 - asymmetric
 - transitive
 - $Pxy =_{\text{def}} PPxy \vee x=y$
 - $Oxy =_{\text{def}} \exists z (Pzx \wedge Pzy)$
- Axioms:
 - supplementation:** $PPxy \rightarrow \exists z (PPzy \wedge \neg Ozx)$
 - principle of sum:** $\exists z \forall w (Owz \leftrightarrow (Owx \vee Owz))$
 - extensionality:** $x = y \leftrightarrow \forall w (Pwx \leftrightarrow Pwy)$

Excluded models:

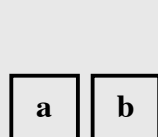


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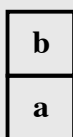
9

Part, Constitution, and Identity

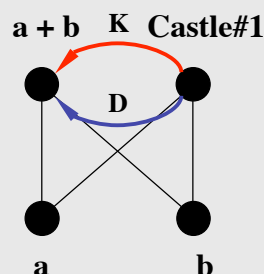
- Parts not enough to make the whole:** structure changes identity
- Mereological extensionality** is lost
- Constitution** links the two entities
- Constitution** is asymmetric (implies **dependence**)



Two blocks



A castle



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10

Sets and mereological sums

- Sets of concrete things are abstract
- Sums of concrete things are concrete!
- No analogous of membership relation and empty set for mereological sums



Essential properties

- For an individual
 - John must have a brain
 - John must be a human
 - John must be alive
- For a type
 - All human beings must have a brain
 - All human beings must be “a whole” (all of a piece)



Essential properties and rigidity

- Certain entities **must** have some properties in order to *exist*
 - John must have a brain
 - John must be a person.
- Certain properties are essential to **all** their instances (*being a person* vs. *being hard*).
- These properties are **rigid** - Their extension is the same in all possible worlds. If an entity is ever an instance of a rigid property, it must necessarily be such.
- By the way, what's the meaning of *exist*?
 - Being an element of the domain of discourse
 - Being present *at a certain time* (or in a certain world...)



Formal Rigidity

- ϕ is rigid (+R): $\forall x (\Diamond \phi(x) \rightarrow \Box \phi(x))$
 - e.g. Person, Apple
- ϕ is non-rigid (-R): $\exists x (\Diamond \phi(x) \wedge \neg \Box \phi(x))$
 - e.g. Red, Male
- ϕ is anti-rigid (\sim R): $\forall x (\Diamond \phi(x) \rightarrow \neg \Box \phi(x))$ e.g. Student, Agent

Meta-properties



Formal rigidity - variations

- Takint actual existence into account:

$$\Box \forall x (\phi(x) \rightarrow \Box (E(x) \rightarrow \phi(x)))$$

- Taking time and actual existence into account:

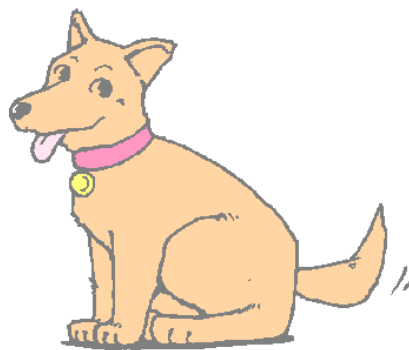
$$\Box \forall x t (E(x,t) \wedge \phi(x,t)) \rightarrow \Box \forall t' (E(x,t') \rightarrow \phi(x,t'))$$

- Welty, C. and Andersen, W. *Towards OntoClean 2.0: A framework for rigidity* (Applied Ontology 1(1), 2006)



Unity, Identity, and Essence

- **Unity**: is the collar part of my dog?
 - **Being a whole** (of a certain kind) is also a (relevant) essential property
 - It is a (weak) **identity condition** for dogs.



Defining unity

- A tentative formulation: x **is a whole** under a unifying relation U iff U is an **equivalence relation** that binds together all the parts of x , such that, **necessarily**

$$P(y, x) \rightarrow (P(z, x) \leftrightarrow U(y, z))$$

but not

$$U(y, z) \leftrightarrow \exists x (P(y, x) \wedge P(z, x))$$

- P is the **part-of** relation
- U can be seen as a **generalized indirect connection**



Unity Refined

Problem: the unity relation may not link together all the parts (think of a family as a whole)

$$\delta_U(x) =_{\text{df}} U(x, x) \quad (x \text{ belongs to the domain of } U)$$

$$U_U(x) =_{\text{df}} \Sigma_{\delta_U}(x) \wedge \forall y, z ((\delta_U(y) \wedge \delta_U(z) \wedge P(y, x) \wedge P(z, x)) \rightarrow U(y, z))$$

(x is unified by U)

$$W_U(x) =_{\text{df}} \text{Max}_{U_U}(x) \quad (x \text{ is a whole under } U)$$

$$\Sigma_\phi(x) =_{\text{df}} \forall y (P(y, x) \rightarrow \exists z (\phi(z) \wedge P(z, x) \wedge O(z, y))) \quad (\text{sum of } \phi\text{s})$$



Kinds of Whole

- Depending on the **nature of the *unifying relation***, we can distinguish:
 - ***Topological wholes*** (a piece of coal, a heap of coal)
 - ***Morphological wholes*** (a constellation)
 - ***Functional wholes*** (a hammer, a bikini)
 - ***Social wholes*** (a population)
- * a whole can have ***parts that are themselves wholes*** (with a different unifying relation)



Unity and Plurality

- ***Ordinary objects: wholes or sums of wholes***
 - ***Singular: no wholes as proper parts***
 - ***Plural: sums of wholes***
 - ***Plural wholes*** (the sum is ***also a whole***)
 - ***Collections*** (the sum is not a whole)

