MODAL LOGIC 3.2 — COUNTERPART THEORY

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1. Outline of CT

•	Primitives:	
	Wx Ixy Ax	<pre>(x is a possible world) (x is in possible world y) (x is actual) (x is a counterpart of y)</pre>
٠	Axioms:	
	A1	Lxy Wy (Nothing is in anything except a world)
	A2	Lxy Lxz $y=z$ (Nothing is in two worlds)
	A3	$\begin{array}{ll} Cxy & zIxz \\ (Whatever is a counterpart is in a world) \end{array}$
	<i>A4</i>	$\begin{array}{ll} Cxy & zIyz \\ (Whatever has a counterpart is in a world) \end{array}$
	A5	Lxy Lzy Cxz $x=z$ (Nothing is a counterpart of anything else in its world)
	<i>A6</i>	LxyCxx(Anything in a world is a counterpart of itself)
	A7	x(Wx y(Iyx Ay)) (Some world contains all and only actual things)
	A8	xAx (Something is actual)

2. Remarks

• Comments on the axioms

— Ad *A1*: The relation I is best interpreted as a mereological relation of parthood, so that 'Lxy' really means "*x* is part of *y*": possible worlds are large possible individuals with smaller possible individuals as parts. (As a special case, a world is an improper part of itself.)

- Ad A2: Worlds do not overlap; thus, possible individuals in different worlds are never identical (cross-world identity is replaced by the counterpart relation). However, the possible individuals are not all the individuals: cross-world mereological fusions of possible individuals are individuals too, though not *possible* individuals: there is no way for the whole of it to be *actual*.
- Ad A3–A4: Only possible individuals are (and have) counterparts. My counterparts are individuals *I would have been*, had the world been otherwise.
- Ad A5–A6: The counterpart relation is essentially a cross-world relation, with the only exception that everything qualifies as a counterpart of itself.
- Ad A7-A8: There exists a unique actual world. Its description can safely be used: @ = x y(Iyx Ay)
- The following principles do *not* generally hold:
 - *R1* Cxy Cyx (Symmetry of the counterpart relation)
 - R2 Cxy Cyz Cxz (Transitivity of the counterpart relation)
 - *R3* Cy₁x Cy₂x Iy₁w₁ Iy₂w₂ y₁ y₂ w₁ w₂ (Nothing in any world has more than one counterpart in any other world)
 - *R4* Cy x_1 Cy x_2 I x_1w_1 I x_2w_2 x_1 x_2 w_1 w_2 (No two things in any world have a common counterpart in any other world)
 - *R5* $Ww_1 Ww_2 Ixw_1 y(Iyw_2 Cxy)$ (For any two worlds, anything in one is a counterpart of something in the other)
 - *R6* $Ww_1 Ww_2 Ixw_1 y(Iyw_2 Cyx)$ (For any two worlds, anything in one has some counterpart in the other)

3. Comparison with QML

• Translation:

T1

where A^{w} (A holds in a world w) is defined recursively as follows:

T2a $A^w = A$, if A is atomic

 $A^{@}$

- T2b $(\neg A)^w = \neg A^w$
- T2c $(A \quad B)^w = A^w \quad B^w$
- T2d $(xA)^w = x(Ixw A^w)$
- $T2f_0 \quad (\Box A)^w = z(Wz \quad A^z)$ (A holds in every world z)

 $T2f_1 (\Box A x)^w = z y(Wz Iyz Cyx A^zy)$ (A holds of every counterpart y of x in every world z) $T2f_n (\Box Ax_1 \dots x_n)^w = z \quad y_1 \dots \quad y_n (Wz \quad Iy_1 z \quad Cy_1 x_1 \quad \dots \quad Iy_n z \quad Cy_n x_n \quad A^z y_1 \dots y_n)$ • Examples: E1xFx x(Ix@Fx) (Everything actual is an F) $\Rightarrow xFx$ E2w(Ww)x(Ixw Fx)) (Some possible world contains an F) *E3* $\Box Fx$ z y(Wz Iyz Cyx Fy)(Every counterpart of *x*, in any world, is an F) *E4* x(Fx) $\Box Fx$) x(Ix@z y(Wz Iyz Cyx Fx))(If anything is a counterpart of an actual F, then it is an F) $\Box \diamond Fx$ *E5* $z_1 y_1(Wz_1 Iy_1z_1 Cy_1x z_2 y_2(Wz_2 Iy_2z_2 Cy_2y_1 Fy_2))$ (Every counterpart of *x* has a counterpart that is an F) Critical principles: В A $\Box \Diamond A$ Not a theorem (for A open) unless R1 (symmetry of C) is assumed 4 $\Box\Box A$ $\Box A$ Not a theorem (for A open) unless R2 (transitivity of C) is assumed $x \Box Ax \Box xAx$ BF Not a theorem unless R5 is assumed. BF' $x \Box A x$ $\Box xAx$ Not a theorem unless R6 is assumed. $BF_c \Box xAx$ $x \Box A x$ A theorem. $BF_{c}' \Box xAx$ $x \Box A x$ Not a theorem (obviously). $\Box(x=y)$ = x=yNot a theorem unless R3 is assumed x y $\Box(x \ y)$ Not a theorem unless R4 is assumed.